# PwC Entertainment & Media Outlook 2017-2021





Consumer/end-user & advertising spending



5 Year historical & 5 Year forecast data



 ${f 54}$  countries



 $m{17}_{ ext{segments}}$ 



Data consumption



Video games



Internet access



\_\_\_\_\_\_

TV advertising



Cinema



Music



Radio



Magazine publishing



Newspaper publishing



Book publishing



Out-of-home advertising



Businessto-business



E-sports



Internet advertising



Internet video



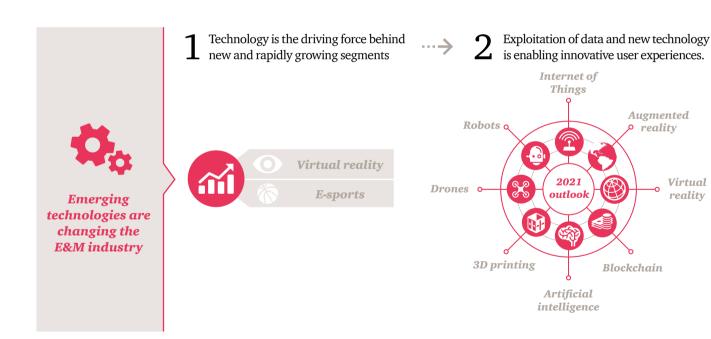
Traditional TV and home video



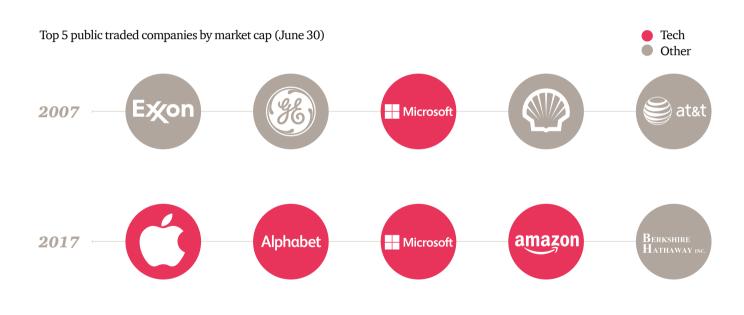
Virtual reality



## The accelerating speed of technological change is opening up large opportunities for innovation in product offerings that revolve around user experience



### Technology companies now dominate the world's largest companies measured by market capitalization



Source: FT Global 500 & Ycharts.com

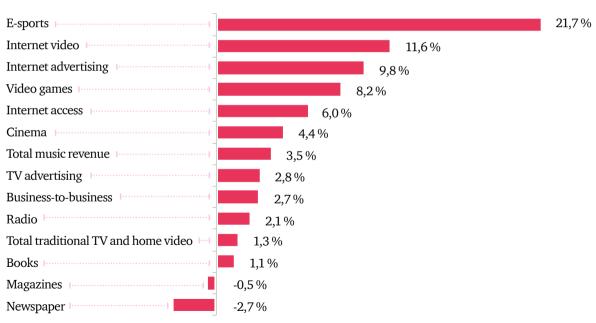


### Expected global growth in E&M expenditures of 4.3%



### E-sports and internet video are expected to outperform the other segments in the global E&M market in terms of percentage growth

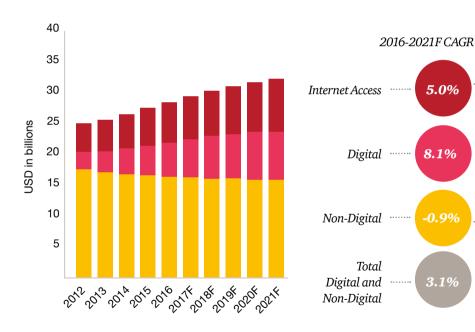
Global growth by segment 2016-2021F







## Spending on digital channels is expected to drive growth in the Scandinavian E&M market



#### Digital is defined as:

- Online and mobile internet advertising
- Mobile TV subscription
- Digital music
- · Electronic home video
- Online and wireless video games
- Digital consumer magazines circulation spending
- Digital newspaper circulation spending
- Digital trade magazine circulation spending

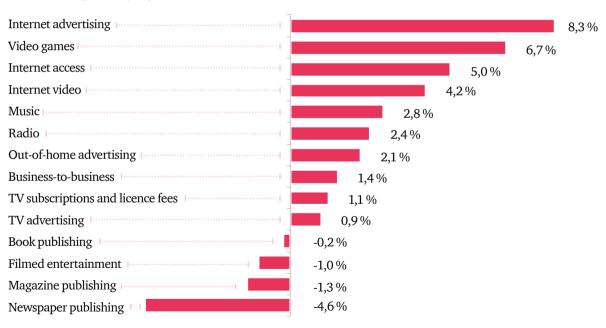
**⟨**....

- Electronic consumer, educational, and professional books
- Satellite radio subscriptions



### Internet advertising is expected to lead growth across media segments in the Scandinavian E&M market towards 2021

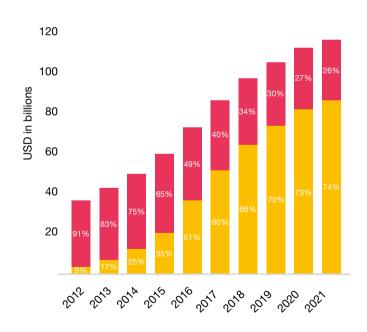
Scandinavian growth by segment 2016-2021F







Internet advertising in US advertising revenue





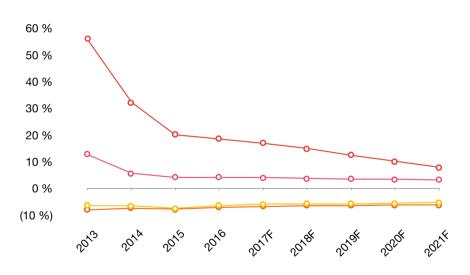


### **User Experience Driving Growth**



### Print will continue to see a negative growth rate and digital will not compensate for this loss

Year-over-year % growth rate in Scandinavia



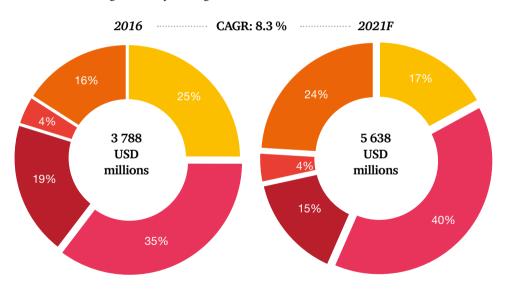
#### 2016 - 2021F CAGR

11.7% Digital circulation
3.1% Digital advertising
-6.0% Print advertising
-6.7% Print circulation



### Mobile will continue to be the biggest growth story towards 2021 in internet advertising

Internet advertising market by sub segment in Scandinavia



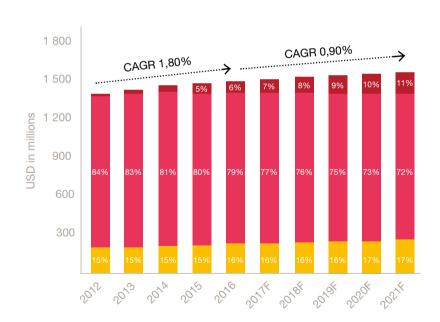
#### 2016 - 2021F CAGR

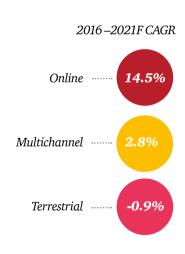
Mobile	<b>17.6</b> 9	1
Search ·····	<b>10.7</b> 9	1
Video ·····	<b>8.9</b> 9	1
Classified	<b>2.8</b> 9	1
Banner/Display ····	0.3 %	1



## Traditional losing ground to online streaming services focusing on user experience

Traditional TV advertising is losing ground to online streaming services.





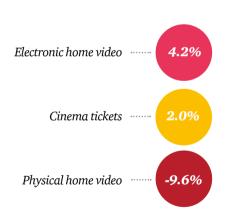


### Electronic home video is expected to grow, but cinema is still keeping up

#### Scandinavian filmed entertainment revenue



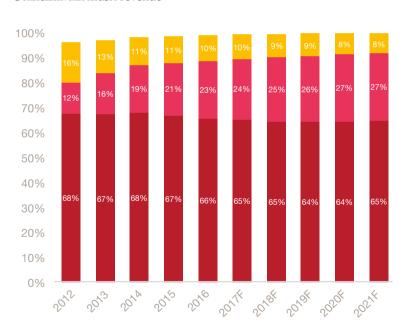
#### 2016 - 2021F CAGR

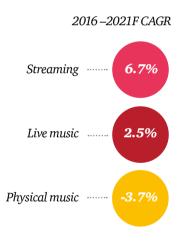




## Despite growth in streaming, live music will continue to be the main revenue stream in the music industry

#### Scandinavian music revenue



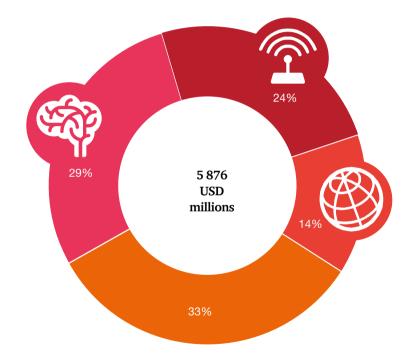




### Among emerging technologies, AI, IoT and VR received most funding in 2016

Global VC funding, Essential Eight technologies

AI
IoT
VR
Other
(Robots, AR,
Drones, 3D
Printing and
Blockchain)



Source: CB Insights, PwC, VC Funding



## Scandinavia is better positioned to create value from Internet Of Things compared to the rest of the world

### Key drivers for the Scandinavian IoT value creation potential

- Well developed fiber- and internetinfrastructure.
- **2** 4G coverage is widely spread across Scandinavia. Sweden is leading in testing 5G coverage.
- On average, each person in the Nordics has almost 3 devices connected to the internet in 2016. By 2021, this is expected to grow to 6 devices per capita, which represents four times as many devices as in the rest of the world.

By expanding to new or even non-existing entertainment platforms, E&M companies can unlock the potential of IoT

PwC AI-report: Sizing the prize



67M USD

IoT Scandinavian market size 2016



20 % Nordic loT CAGR 2016-2021 in the Nordics 2016 - 2021

### CEO perspective: E&M CEOs are mostly concerned about changing consumer behaviour



of E&M CEOs are concerned about changing consumer behaviour



of E&M CEOs are concerned about availability of key skills



of E&M CEOs are concerned about volatile energy costs



of E&M CEOs are concerned about uncertain economic growth



of E&M CEOs are concerned about the speed of technological change



#### Contact us!



Eivind Nilsen
Partner
952 608 32
eivind.nilsen@pwc.com



*Øystein B. Sandvik*Director
952 604 15
oystein.sandvik@pwc.com

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### Contact us!



Eivind Nilsen
Partner
952 608 32
eivind.nilsen@pwc.com



*Øystein B. Sandvik*Director
952 604 15
oystein.sandvik@pwc.com